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MIT Press Ltd, United States, 2008. Hardback. Book Condition: New. 232 x 154 mm. Language: English . Brand New Book. New technology has brought with it new tools for learning, and research has shown that the educational potential of video games resonates with scholars, teachers, and students alike. In *Augmented Learning*, Eric Klopfer describes the largely untapped potential of mobile learning games--games played on such handheld devices as cell phones, Game Boys, and Sony PSPs--to make a substantial impact on...

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- Authored by Eric Klopfer
- Released at 2008



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